

The Christmas Tree Adventure

by John Halas, ScreenwritersForHire.Com

based on the book, *The Christmas Tree Adventure*

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Logline

While wondering if he's become too old for Christmas wishes, Chris finds himself in the magical Christmas Tree Kingdom, where he has to save the Christmas Tree Angel from evil wizards.

Characters

Christopher "Chris" (M) - A young boy who is losing his belief in Christmas magic. He appears in a magical Christmas tree world where he has to learn magic and save the Christmas Tree Angel and the magic of Christmas.

Rose (F) - A girl who Chris meets in the Christmas Tree world. She uses her magic against the evil wizards.

Polly - A wizard parrot who joins the fight against the evil wizards.

The Wonderful Wizard of Words (M) - A good wizard in the Christmas Tree realm. He teaches Chris magic to fight the evil wizards and save the realm.

Three Act Summary

Act One

- Little Christopher's father turns off the lights in the house and carries Christopher to the Christmas tree. They lie under the branches and stare at the lights from the tree. Christopher's mum and his little sister join them. Chris' mom gives him an angel, and his father carries him on his shoulder, so he puts it up on the tree. This becomes a tradition until his sister takes over the job of putting the angel on the tree because he decides he's too old.
- Chris and his family complete their Christmas carols around the piano before going to bed. Chris decides to lie under the tree to watch the lights dance. Suddenly he starts feeling dizzy. He closes his eyes and notices he's spinning. The spinning stops after a while.
- As normalcy is restored, something pokes Chris, and he realizes he's no longer in his living room but on a giant tree limb with needles around him. He pinches himself to know if it's a dream, but it isn't, so he walks toward a faint green light.
- Chris meets a soldier guarding the light and introduces himself. The soldier tells him that the angel has lost her halo as her guard stole it for the soldiers of the green. Chris offers to help the angel of the Christmas Tree Kingdom, so the soldier lets him into the gate.
- Chris walks along the branch with the darkness growing behind him. He climbs higher up the tree until he sees more lights and two snowmen. Chris introduces himself to the snowmen and tells them his mission. They suggest he visits the Wonderful Wizard of Words and offer to take him to their home to rest.
- As the snowmen float up to their cottage, some green soldiers and a robed figure appear. Remembering the information from the red soldier about the unfriendly green soldiers, Chris hides in the needles. The green soldiers

demand that the snowmen give them the boy, but they turn them away, stating they have no boy.

- The soldiers gather some pine needles, and the robed figure produces a concoction with which the green soldiers attack the snowmen. When the green soldiers launch a fireball on the snowmen's cottage, Chris screams, and the robed figure, which Chris thinks is a wizard, notices him. The robed figure leads the soldiers toward him, so he runs until no one is behind him. Then he falls asleep.

Act Two

- When Chris opens his eyes, he realizes he's in a comfortable home where a girl is singing. The singing girl, Rose, and Chris introduce themselves. Rose tells him that he's safe from the soldiers because of her magic. Rose shows Chris the location of the Wonderful Wizard of Words and sends him on his way.
- On Chris's way to meet the wizard, the green soldiers find him and attack him. He escapes by climbing wires. As Chris continues climbing the branch, a gray man approaches him, scaring him, but his feet refuse to move.
- Remembering Rose's warnings, Chris believes he can run, and eventually, his legs obey him. The gray man blocks his path, but he tries to find another way out. After reaching his destination, Chris does not find the wizard, so he returns to his starting point. This time he discovers a small blue ball and jumps into it.
- Having made it to the end of the branch, there's still no sign of the wizard. Chris finds a strange large glass ball. A voice from the ball invites him in, so he enters. Chris realizes he's in the world of the Wonderful Wizard of Words. He meets a parrot, Polly, who offers to guide him to his master, the Wizard.
- Chris climbs the stairs to a large tower until he meets the Wizard. The wizard offers him a seat and asks him to

prepare for a test. The wizard tests Chris with words, but the parrot tells him the answers. Chris confesses to the Wizard that he cheated on the test. The wizard explains the test and tells him to explain how he got there.

- The wizard tells Chris about his role in saving the kingdom, just like Rose. Chris learns that he can also use magic and all he has to do is believe. The wizard offers to give him magic lessons.
- The wizard takes Chris to a room across the hall and asks him to memorize every feature of a gray block on a wall and describe them to him. Chris gets distracted but eventually completes the task. The wizard asks him to move the stone, and Chris tries to do so until the wizard stops him for dinner.
- Chris follows the wizard to dinner, where he learns about the wizards of other realms and the idea that formed the Christmas Tree Kingdom. The wizard tells him more about magic and that the magic in his world died with Merlin. The wizard tells Chris about Moran, the gray wizard practicing dark magic. After dinner, Polly takes Chris to his room, where he gets ready for bed and falls asleep.
- The next morning, Chris wakes up to see Polly waiting for him to start his training. Polly, being the teacher for the day, decides to teach Chris to fly. Chris makes a poor attempt before getting discouraged. He goes out of the castle to the garden.
- Rose joins Chris and tells him her life story and how she came to know of the angel's prophecy. She urges Chris to find something to believe in. With Rose's help, Chris concentrates on his magic and lifts a pebble off the ground, but when Polly asks him to make it dance, he fails.
- Chris gets up every day to practice his magic. One morning, Polly takes Chris into the forest and asks him to use his magic to get rocks to hit a target nailed to a tree.
- Chris wakes one morning and dresses up for his usual practice. He goes to the dining room where he surprisingly

meets the Wonderful Wizard of Words. The wizard tells him about his battle with the leader of the gray wizards, Ponteus, who had almost captured the Angel.

- The wizard teaches Chris more about magic and shares his past with him. The wizard tells Chris how Ponteus had turned bad because he was angry he didn't get to be Rose's teacher. Rose and Polly join their conversation as they speak of their sufferings resulting from Ponteus' betrayal.
- Later, Chris goes for his training and realizes he's made a breakthrough by hitting the target with a rock. The wizard comes to remind him of dinner. After dinner, the wizard leaves the table, and Polly comes to talk with Chris about their battle and improving Chris' Fire and Air magic. After Polly leaves, Chris walks back to his room to prepare for bed. The Wonderful Wizard of Words comes to his room to talk to him.
- Chris wakes before sunrise, prepares for his practice, and goes to the field. Before he starts his practice, he tries to figure out the voice in his head with the help of the Wizard. The wizard helps Chris with his training, and the voice in his head assists him in making a lot of progress with his magic.
- Rose applauds Chris for his performance and tells him about the creation of the forest and her Earth magic, and Chris suggests it could be a strategy to weaken Ponteus. Then they leave for the castle to inform the wizard.
- Back in the castle, Rose and Chris discuss their idea with the Wonderful Wizard of Words. He suggests they confer with the angel and he leaves the castle. After a few hours, he returns and tells them about the angel's instructions. They all retire for the night.
- Chris cannot sleep, so he gets out of bed early and goes to the dining room where Rose sits. Soon, the wizard joins them. They all go to the wizard's office to meet Polly. The group set the plan in motion.

- The wizard and Polly provide a diversion while Chris and Rose restore the damaged tree in the forest. A ball of fire attacks them, and a harsh voice asks them to surrender. More fireballs and lightning bolts come their way, and the voice in Chris's mind advises him to create a portal. Chris makes the portal and jumps into it with Rose.
- When Chris opens his eyes, he realizes he's lying on a soft bed. Rose tells him he's been asleep for two days, and they are no longer in the Castle but in a different village. Jaru, chief of the tribe, comes in to explain the relationship of his village with Merlin. After the chief's story ends, Chris realizes that the voice in his head is from Merlin.
- Chris learns that he's a descendant of Merlin. Merlin tells him he has to learn to use his wand. Jaru decides they will throw a ceremony to hand over the wand to Merlin's son. In two days, the preparations for the party are complete, and everyone in the tribe participates. Jaru makes Chris choose between Merlin's knife and stone amulet. Chris chooses the stone, and Jaru tells him to wear it around his neck. After the ceremony is over, the villagers escort Chris and Rose to the edge of the village.
- Chris and Rose walk out of the village to a field as he struggles to create a portal spell. After several trials, he creates a portal, and they walk through it to the Castle. The Wonderful Wizard of Words appears before them to welcome them.

Act Three

- The next morning, Chris comes to the main hall, where he meets the wizard, Polly, and Rose waiting for him at the table. The wizard asks Chris to show him the wand. Chris is a little embarrassed, but the wizard takes him to the testing tree in the forest to practice with the wand. His performance impresses the wizard, and the wizard tells him he's ready to start learning actual spells.

- Chris is at his desk trying to keep himself awake while studying the spellbook, but he falls asleep. Nobody helps him because the others are at the Christmas tree fighting the dark wizard. When Chris wakes, he realizes the wizard, Polly, and Rose have returned and joins them at the breakfast table. Rose tells them of her new spell, which creates a shield that stops Moran and his followers from coming up the tree.
- Chris returns to his room to practice from the spellbook. Chris performs a rain spell, but he realizes he cannot stop the spell, so he goes to the wizard for help. The wizard shows Chris how to stop the spells. Chris learns more spells, and the wizard tells Chris he's a warrior wizard. Polly shows up with a message from the Christmas Angel that informs them that the shield is beginning to fail.
- The wizard creates a portal for them to pass through and instructs them to prepare for battle. The evil wizards show up. Polly transforms into a green dragon while Rose weaves spells to make shields. They collaborate and push back the first attack of Moran and his wizards. The wizard offers to go and help Rose and Polly while Chris faces Moran alone.
- Chris and Moran have a direct face-off. Moran recognizes Chris as Merlin's son and tries to absorb Chris's power, but Chris kills him with the wand and stone.
- Chris wakes up in a large bedroom in the home of the Christmas Angel. Rose informs him that he single-handedly defeated Moran, and there is a celebration with the angel. After Chris dresses up, he follows Rose to Angel's throne room. Chris puts his head under one of the Christmas trees and urges Rose to do the same.
- A voice distracts them, and Chris pulls himself out from under the tree and sees the Christmas Tree angel. She thanks him for his help and leads him to the ceremony in a larger throne room. She offers him a gift box, and many people come to talk with him. He's told that his job is done, and he decides to return home.

- They all bid Chris farewell, and Chris wakes up lying under the Christmas tree in his living room. He thinks he's just had a dream, but he feels the wand in his left hand and the stone amulet against his chest.